

**I** saac  
**N** ewton  
**G** roup  
**R** ed  
**I** maging  
**D** etector

**SDSU INTERFACE CONTROL DOCUMENT  
VERSION 2.1**

Peter Moore 16<sup>th</sup> August 1999.

**Introduction**

This document describes the protocol used for communication between the Host computer system and the SDSU detector controller which forms part of the INGRID instrument. These sub systems are linked together using two fibre optic cables connected directly between the Sbus interface card in the Host Computer and the Timing Board of the SDSU controller. The uplink from Host to SDSU is a slow link operating at 4 MHz which is used for sending commands to the SDSU controller. The downlink operates at 50 MHz and is used for sending responses to the uplink commands and also image data to the Host System. There is also an electrical communication serial link operating between the Timing Board and Utility Board in the SDSU controller using the standard Motorola DSP SSI interface.

This document presents the protocol in a table format. The significance of each of the columns is as follows:-

Column 1 = Executable Command

Column 2 = Originator of Command

Column 3 = Destination of Command (specifies if available after BOOT or only when an application APPL has been uploaded)

Column 4 = Number of words in command

Column 5 = Response to the command

Column 6 = Specifies the action taken on receiving the command

Column 7 = Remarks and more information

The format of the messages sent between HOST and SDSU has been described many times elsewhere; suffice to say that each command or response consists of 2 – 7 words. Each word is made up of 33 bits. Of these, 24 bits are valid and the rest are used as header information. The programmer need not worry about this header information. The hardware strips away the header information to leave the expected 24 bit word, which is then processed by the SDSU controller.

The downlink is used for responses and image data. When transmitting image data, then it takes the form of 17 bit words, with one stop bit and 16 data bits. The host programmer should know when to expect the 33 bit packet or 17 bit packet and act accordingly. Again this is described in more detail in the SDSU documentation.

The intended audience for this document are those who are programming either the Host computer end or SDSU controller end of the fibre links. Although not the best place for it, the document also gives information on the expected start exchange of messages as passed between the Host and SDSU. It also gives a table of useful addresses in the SDSU controller. See also 'RELEASE NOTES FOR SDSU SOFTWARE VERSION 2.1.

Command	Source	Destination	Words	Response	Action	Remarks
<p><b>TDL</b> nnnnnn</p> <p>0 ≤ nnnnnn ≤ fffff</p> <p>(BOOT)</p>	HOST	<b>TIMING, UTILITY</b>	<b>3</b>	<b>nnnnnn</b>	Test Data Link. Destination echoes nnnnnn back to Source.	
<p><b>NOP</b></p> <p>(BOOT)</p>	HOST	<b>TIMING, UTILITY</b>	<b>2</b>	<b>DON</b>	No Operation	A NOP command useful to determine if the system is responding to polling.
<p><b>RDM</b> maaaaa dddddd</p> <p>0 ≤ aaaaa ≤ 0ffff</p> <p>0 ≤ dddddd ≤ fffff</p> <p>(BOOT)</p>	HOST	<b>TIMING, UTILITY</b>	<b>3</b>	<b>dddddd</b>	ReaD Memory. Read DSP address maaaaa. Returned data = dddddd. The most significant nibble of the address indicates the memory type. m = 1: P memory m = 2: X memory m = 4: Y memory m = 8: EEPROM	This command is used to read memory locations for low level fault finding or checking the simple variables, e.g. elapsed integration time.

Command	Source	Destination	Words	Response	Action	Remarks
<p><b>WRM</b> maaaaa                      ddddd</p> <p><math>0 \leq aaaa \leq 0fff</math>  <math>0 \leq ddddd \leq fffff</math></p> <p>(BOOT)</p>	HOST	<b>TIMING, UTILITY</b>	4	<b>DON</b>	Write Memory. Write ddddd to DSP address maaaaa. The most significant nibble of the address indicates the memory type. m = 1: P memory m = 2: X memory m = 4: Y memory	This command can be used to download new applications to program memory etc.
<p><b>MRA</b> n  <math>0 \leq n \leq 0xfffff</math></p> <p>(APPL)</p>	HOST	<b>TIMING</b>	3	<b>image data, DON</b>	Execute Multiple Non Destructive Read consisting of an array reset, n Reads – Integration and n reads. transmits DON at completion	The type of data sent depends on the flag set by the DAT command. A DON command is sent before and after the image data is sent (required for IRCAM usage)
<p><b>TST</b></p> <p>(APPL)</p>	HOST	<b>TIMING</b>	2	<b>DON</b>	Put Controller into Continuous Clock Test Mode	DO NOT USE IN ANY HOST PROGRAM Array must not be connected during this mode

Command	Source	Destination	Words	Response	Action	Remarks
<b>ABR</b> (APPL)	HOST	<b>TIMING</b>	<b>2</b>	<b>DON</b>	Abort Mode that Controller is in and return to Idle Mode – Post reset image data is transmitted.	ABR can be sent anytime after MRA command but will only be processed after post reset reads are completed. See v2.1 release notes for further info.
<b>PON</b> (APPL)	HOST	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Enables +15V and –15V to analogue circuitry in controller. Must be executed before CON command.	This command must be used before the CON command
<b>POF</b> (APPL)	HOST	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Disable voltages to analogue circuitry	
<b>SET</b> nnnnnn $0 \leq \text{nnnnnn} \leq \text{ffffff}$ (APPL)	HOST	<b>TIMING</b>	<b>3</b>	<b>DON</b>	Set the integration time to nnnnnn milliseconds. This is the time the array is integrated AFTER the post reset reads of an MRA command	Integration Time Elapsed can be determined by using RDM command

Command	Source	Destination	Words	Response	Action	Remarks
<b>CHK</b> (BOOT)	HOST	<b>TIMING, UTILITY</b>	<b>2</b>	<b>nnnnnn</b>	Calculate checksum and return the calculated value nnnnnn	Timing P:0 -> P:1FFE Timing X:80 -> X:1FFE Timing Y:0 -> Y:1FFE Utility P:0 -> P:1FE Utility X:10 -> X:7E Utility Y:70 -> Y:FE
<b>DAT n</b> $0 \leq n \leq 3$ (APPL)	HOST	<b>TIMING</b>	<b>3</b>	<b>DON</b>	Determines type of data that MRA command transmits where n=0 then data = real n=1 then data = 1111,2222... n=2 then data = 0,1,2,3..65535.... n = 3 then data is 'read up ramp' mode	Image data is transmitted faster than the test data because its algorithms runs from fast DSP memory whereas the test data runs from slow memory – done to reduce program size Mode set to 0 by reset & CON
<b>OSH</b> (APPL)	HOST	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Open shutter	Remains OPEN until RESET or CSH sent
<b>CSH</b> (APPL)	HOST	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Close shutter	

Command	Source	Destination	Words	Response	Action	Remarks
<b>CON</b> (APPL)	<b>HOST</b>	<b>TIMING</b>	<b>2</b>	<b>DON</b>	Switch voltages ON to array Clears readout mode to 0 (real array data).	Must be sent after the PON command
<b>COF</b> (APPL)	<b>HOST</b>	<b>TIMING</b>	<b>2</b>	<b>DON</b>	Switch voltages OFF to array	
<b>LON</b> (APPL)	<b>HOST</b>	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Switch internal LED ON	Remains ON until RESET or LOF sent
<b>LOF</b> (APPL)	<b>HOST</b>	<b>UTILITY</b>	<b>2</b>	<b>DON</b>	Switch internal LED OFF.	
<b>TEM n</b> $0 \leq n \leq 16$ (APPL)	<b>HOST</b>	<b>UTILITY</b>	<b>3</b>	<b>xxxxxx or 'ERR'</b>	Read temperature channels. Currently channels 5,6,7 are legitimate temperature channels corresponding to Detector, Camera and cold shield respectively.	$0 < \text{xxxxxx} < 00014D$ in units Kelvin

Command	Source	Destination	Words	Response	Action	Remarks
SDT n $0 \leq n \leq 333$ (APPL)	HOST	UTILITY	3	DON	Set detector servo temperature. Setting to > 60c (333 Kelvin) is not allowed and results in ERR. Setting 0 disabled temperature control loop.	

MSN = Most Significant Nibble

NSN = Next Significant Nibble

LSN = Least Significant Nibble

#### Notes to COMMAND Table :-

1. Not all commands are available at all times. Column #1 indicates whether each command is: (i) a BOOT command which is available on power-up or reset, or (ii) an APPLication command which is available only in an application program which has been downloaded from the Host system.
2. All modes of operation should be possible by using particular combinations of the above command set.



The SDSU controller is capable of replying with certain responses to the commands received from the HOST computer. These responses are shown in the table below.

<b>Response</b>	<b>Source</b>	<b>Destination</b>	<b>Words</b>	<b>Description</b>
<b>Image Data</b> (APPL)	<b>TIMING</b>	<b>HOST</b>		Data words returned instead of replies to commands
<b>SYR</b> (BOOT)	<b>TIMING</b>	<b>HOST</b>	<b>2</b>	Informs HOST system that SDSU controller has performed a RESET. (required for IRCAM compatibility)
<b>DON</b> (BOOT)	<b>TIMING, UTILITY</b>	<b>HOST</b>	<b>2</b>	Informs HOST system that previous command action was completed successfully.
<b>FOR</b> (BOOT)	<b>TIMING, UTILITY</b>	<b>HOST</b>	<b>2</b>	Informs HOST that first word of command (i.e. source, destination or number) was invalid
<b>ERR</b> (BOOT)	<b>TIMING, UTILITY</b>	<b>HOST</b>	<b>2</b>	Informs HOST that command was unknown



**Appendix A**

This table shows a typical flow of commands and responses after the system has been reset.

<b>Sequence</b>	<b>HOST command</b>	<b>SDSU Response</b>	<b>Description</b>
<b>1</b>			System Reset
<b>2</b>		SYR	SDSU replies that it has RESET and REBOOT
<b>3</b>	000203 TDL 555555	020002 555555	Test the link to the TIMING board
<b>4</b>	000303 TDL AAAAAA	030002 AAAAAA	Test the link to the UTILITY board
<b>5</b>	000203 RDM 100007	020002 xxxxxx	Read version no. of Timing board boot code
<b>6</b>	000202 CHK	020002 xxxxxx	Do checksum of Timing board
<b>7</b>	000303 RDM 100007	030002 xxxxxx	Read version no. of Utility board boot code
<b>8</b>	000302 CHK	030302 xxxxxx	Do Checksum of Utility board
<b>9</b>	*.lod file downloaded using WRM command		Download Timing Board Application Code
<b>10</b>	000203 RDM 100007	020002 xxxxxx	Read version no. of Timing board application code
<b>11</b>	000202 CHK	030002 xxxxxx	Do checksum of Timing board
<b>12</b>	*.lod file downloaded using WRM command		Download Utility Board application code
<b>13</b>	000303 RDM 100007	030002 xxxxxx	Read version no. of Utility board application code
<b>14</b>	000302 CHK	030002 xxxxxx	Do checksum of Utility board
<b>15</b>	000302 PON	030002 DON	Switch supplies ON to boards
<b>16</b>	000202 CON	020002 DON	Switch supplies ON to array
<b>17</b>	000203 SET xxxxxx	020002 DON	Set exposure time
<b>18</b>	000203 MRA 1	020002 DON...Image Data.... 020002 DON	Sends DON then image data then DON back

**Appendix B**

Addresses which can be accessed using the RDM command.

<b>Board</b>	<b>Address</b>	<b>Available</b>	<b>Format</b>	<b>Description</b>
Timing / Utility	P:6	BOOT	Ascii	Version No. of Boot code
Timing / Utility	P:7	BOOT	Ascii	Version No. of Application code
Timing	X:2	APPL		Elapsed Integration Time in ms.
Timing	X:2E	APPL	Integer	Number of columns in image data
Timing	X:2F	APPL	Integer	Number of rows in image data
Timing	X:30	APPL	Integer	Number of reads in MRA sequence
Timing	X:31	APPL	Integer	Reset delay before first read (100ns)
Timing	X:35	APPL	Integer	Number of reset pulses in reset
Timing	X:36	APPL	Integer	Number of reset cycles
Timing	X:37	APPL	Integer	Pixel Time in units of ns
Timing	X:38	APPL	Integer	Minimum Exposure Time in ms.
Timing	X:39	APPL	Integer	Number of read precondition cycles
Timing	X:3A	APPL	Integer	Readout mode